

EARLY YEARS FOUNDATION STAGE TOPIC OVERVIEW SPRING TERM 2

Mathematics

- ❖ Focus on the 'staircase' pattern and ordering numbers
- ❖ Focus on ordering of numbers to 8 Use language of less than
- ❖ Focus on 7
- ❖ Doubles – explore how some numbers can be made with 2 equal parts
- ❖ Sorting numbers according to attributes - odd and even numbers

Physical Development

- PE – Gymnastics
- Exploring Ways to Keep

Expressive Arts and Design

- ❖ Art Kapow – Let's Get Crafty – creating flowers
- ❖ DT - Food technology – Baking Gingerbread Men
- ❖ Kapow Music – Musical Stories

Communication and Language

- Role Play Area – Storyteller Corner – resources linked to retelling key texts
- Key Language Concepts developed through key worker sessions – learning the meaning of “when”, understanding that things that go together are not always the same, learning the meaning of “after”, understanding either and or, using an increasing range of prepositions.
- Retelling key text /simple stories - using words and actions / opportunities to retell & innovate story through continuous provision
- Key Worker Sessions - Show and Tell
- Talk Tuesday

The Story Teller



Personal, Social and Emotional

- ❖ Jigsaw (Unit 4) - Healthy Me
- ❖ Key Worker Sessions

Literacy

- ❖ Key Texts – The Gingerbread Man / The 3 Little Pigs / Goldilocks and the 3 Bears & a variety of traditional tales
- ❖ The Gingerbread Man – – sequencing of a story map / writing a recount of the story including beginning, middle and end / Writing the Gingerbread Man's refrain
- ❖ The Three Little Pigs – sequencing of a story map / innovation of story ending / Wanted poster and writing a description of the Big Bad Wolf
- ❖ Introduce golden rules for writing i.e. capital letters, finger spaces and full stops
- ❖ Letter formation – n m k p c a
- ❖ Phonics –Phase 3
- ❖ Applying phonic skills within our reading and writing

Understanding of the World

Sense of Place –

- Drawing story maps linked to key texts – beginning / middle & end
- Learn about different types of houses
- Rooms in a house / school – what's the same / different?
- Matching objects to the correct rooms

Sense of Time –

- Sequencing of story events into chronological order
- Comparing old / new houses

Exploring & Investigating –

- Floating and sinking
- Changes in materials - Baking make Gingerbread Men
- ❖ Investigate what happens to a Gingerbread Man in different solutions e.g. milk / water / oil
- ❖ Changes in materials – making porridge
- ❖ Changes in materials – making chocolate nests for Easter

Questful RE – Easter

- ❖ Special Times – Shrove Tuesday Mother's Day / Easter

Computational Thinking Skills – tinkering, Making, Collaboration, Persevering, Logic, Pattern, Abstraction, Algorithms and decomposition